

IMPERIUM - DARK ANGELS

RAVENWING DARKSHROUD

- Combat Doctrines
- Deadly Demise D3
- Deep Strike
- Lone Operative 15"

M14"

T8

SV3+

W10

LD6+

OC3

RW5+

80 PTS

Base Large Flying Base



1KOMMANDO

2BEWEGUNG

3BESCHUSS

Assault Cannon

SUSTAINED HITS 1

R	A	BS	S	AP	D
24"	6	3+	6	-2	1

VERWUNDET

2+T1-3

3+T4-5

4+T6

5+T7-11

6+T12+

Heavy Bolter

RAPID FIRE 2

SUSTAINED HITS 1

R	A	BS	S	AP	D
36"	3	3+	5	-1	2

VERWUNDET

2+T1-2

3+T3-4

4+T5

5+T6-9

6+T10+

4ANGRIFF

5NAHKAMPF

Armoured Hull

R	A	WS	S	AP	D
Melee	3	4+	6	0	1

VERWUNDET

2+T1-3

3+T4-5

4+T6

5+T7-11

6+T12+

VERTEIDIGUNG

6IMMER / EINMALIG

Icon of Old Caliban

While a friendly Dark Angels unit is within 6" of this unit, that unit has Stealth.

GEGEN DIESE EINHEIT

W8 · RW 3+ · 5++ · 10 LP je Modell

WIRD VERWUNDET MIT

2+S16+

3+S9-15

4+S8

5+S5-7

6+S1-4

RETTUNGSWURF JE DS

DS 03+

DS -14+

DS -25+

DS -35++

DS -45++

REGELN & KEYWORDS KURZ

Combat Doctrines At the start of your Command phase, you can select one Combat Doctrine listed below.

Deadly Demise D3 This ability always takes the form Deadly Demise X.

Deep Strike Each time this unit makes an ingress move (20.04), if every model in this unit has this ability, it can be set up anywhere on the battlefield that is more than 8" horizo...

Lone Operative 15" Unless part of an attached unit, this unit is not visible to enemy models unless they are within 12" of this unit, and it cannot be targeted by [INDIRECT FIRE] weapons u...

RAPID FIRE This ability always takes the form [RAPID FIRE X].

SUSTAINED HITS This ability always takes the form [SUSTAINED HITS X].

AUFSTELLUNG

1x Ravenwing Darkshroud

Ausrüstung: Assault Cannon, Heavy Bolter, Armoured Hull

This model can replace its Heavy Bolter with Assault Cannon.

KEYWORDS Darkshroud, Imperium, Fly, Vehicle, Ravenwing, Frame · FRAKTION Dark Angels, Adeptus Astartes